

HELP – Dune.Explorer.Synopsis.Templates for Dune Explorer 2.2

I try to show you here how the Templates work that you can generate your own.

At first take a look at the Synopsis Folder, all Templates are numbered

Numbers from 000-099 presents the Movie Templates

Numbers from 100-199 presents the Series Templates

Numbers from 200-299 presents the Audio Templates

Numbers from 300-999 presents old/new or whatever you need Templates

Dune Explorer scans automatically the Synopsis Folder at every start.

If he finds something new it will automatically add to the dropdown list, if you got an error message after restart you type something wrong to your new Template, check it again.

The Basic of Templates are XML and a possibility to add „dune_folder.txt“ informations.

You only need to add „dune_folder.txt“ informations if you want create your own Series or Audio Template. Movie Templates needs no extra „dune_folder.txt“ informations.

Let's start with my „000_XE_Movie_Default.Dune.Explorer.Synopsis.Template.xml“ to introduce you editing your own Template. **Explanations are blue and bold.**

```
<?xml version="1.0" encoding="utf-8" ?>
<SynopsisTemplate>
<Synopsis name="XE Movie DEFAULT"> (the Name of your Template in the dropdown)
  <BackgroundCustomImage show="true"> (true = you see the name / false = you see nothing)
    <ImageFilename>XE_Movie_TheDark.png</ImageFilename> (the file you use in the Synopsis Folder)
    <PositionX>0</PositionX>
    <PositionY>0</PositionY>
    <PositionWidth>1920</PositionWidth>
    <PositionHeight>1080</PositionHeight> (size should be 1920x1080, it is a background image smaller images do not fit your background but runs if you need it)
  </BackgroundCustomImage>

  <!-- Title of the movie (Mandatory)-->
  <Title show="true">
    <!-- Font family of the text (all Text Options for Default, you can change this after load by Text Edit)-->
    <FontFamily>Arial Black</FontFamily> (you need the Defaults if you want to edit something!!!)
    <!-- Font size of the text-->
    <FontSize>42</FontSize>
    <!-- Transform the text automatically in uppercase format -->
    <ToUpper>true</ToUpper>
    <!-- Font style of the text (possible values : Regular, Underline, Bold, Italic)-->
    <FontStyle>Underline</FontStyle>
    <!-- Alignment of the text (Possible values : left, right, center)-->
    <FontAlignment>right</FontAlignment>
    <FontColor> (Color of the Font, you can change this again after starting Dune Explorer 2.2.0)
    <Alpha>255</Alpha> (set the transparency of the Text: 255 = you see all / 0 = you see nothing)
    <Red>255</Red> (color code / example 255, 255, 255 is white)
    <Green>162</Green> (color code)
    <Blue>0</Blue> (color code)
  </FontColor>
    <PositionX>648</PositionX> (Position of the Text – upper left is 0 (zero) you have 1920x1080px)
    <PositionY>210</PositionY> (set X to 960 and Y to 540 the Text is in the center of the image)
    <PositionWidth>868</PositionWidth> (the space width for the Text)
    <PositionHeight>140</PositionHeight> (the space for the line break if the Text is too long)
  </Title>

  <OriginalTitle show="false"> (if you need an Original Title too, not used in any Template)
  <FontFamily>Arial</FontFamily>
  <FontSize>35</FontSize>
  <FontStyle>Underline</FontStyle>
  <FontAlignment>left</FontAlignment>
  <FontColor>
    <Alpha>255</Alpha>
```

```
<Red>255</Red>
<Green>255</Green>
<Blue>255</Blue>
</FontColor>
<PositionX>545</PositionX>
<PositionY>230</PositionY>
<PositionWidth>1130</PositionWidth>
<PositionHeight>50</PositionHeight>
</OriginalTitle>
```

<Genre show="true"> **(Activates the Genre Edit – Action, SciFi etc.)**

```
<FontFamily>Arial Narrow</FontFamily>
<FontSize>21</FontSize>
<FontStyle>Bold</FontStyle>
<FontAlignment>left</FontAlignment>
<FontColor>
  <Alpha>220</Alpha>
  <Red>229</Red>
  <Green>162</Green>
  <Blue>0</Blue>
</FontColor>
<PositionX>46</PositionX>
<PositionY>815</PositionY>
<PositionWidth>588</PositionWidth>
<PositionHeight>30</PositionHeight>
</Genre>
```

<Year show="true"> **(Activates the Year Edit – 2013/2014 etc.)**

```
<FontFamily>Arial Narrow</FontFamily>
<FontSize>21</FontSize>
<FontStyle>Bold</FontStyle>
<FontAlignment>right</FontAlignment>
<FontColor>
  <Alpha>220</Alpha>
  <Red>229</Red>
  <Green>162</Green>
  <Blue>0</Blue>
</FontColor>
<PositionX>486</PositionX>
<PositionY>887</PositionY>
<PositionWidth>115</PositionWidth>
<PositionHeight>30</PositionHeight>
</Year>
```

<Duration show="true"> **(Activates the duration time Edit – 120min – set always to min)**

```
<FontFamily>Arial Narrow</FontFamily>
<FontSize>21</FontSize>
<FontStyle>Bold</FontStyle>
<FontAlignment>right</FontAlignment>
<FontColor>
  <Alpha>220</Alpha>
  <Red>229</Red>
  <Green>162</Green>
  <Blue>0</Blue>
</FontColor>
<PositionX>486</PositionX>
<PositionY>815</PositionY>
<PositionWidth>115</PositionWidth>
<PositionHeight>30</PositionHeight>
</Duration>
```

<Director show="true"> **(Activates the Director Edit)**

```
<FontFamily>Arial Narrow</FontFamily>
```

```
<FontSize>21</FontSize>
<FontStyle>Regular</FontStyle>
<FontAlignment>left</FontAlignment>
<FontColor>
  <Alpha>216</Alpha>
  <Red>255</Red>
  <Green>255</Green>
  <Blue>255</Blue>
</FontColor>
<PositionX>46</PositionX>
<PositionY>887</PositionY>
<PositionWidth>400</PositionWidth>
<PositionHeight>30</PositionHeight>
</Director>
```

<Cast show="true"> **(Activates the Cast Edit)**

```
<FontFamily>Arial Narrow</FontFamily>
<FontSize>21</FontSize>
<FontStyle>Regular</FontStyle>
<FontAlignment>left</FontAlignment>
<FontColor>
  <Alpha>216</Alpha>
  <Red>255</Red>
  <Green>255</Green>
  <Blue>255</Blue>
</FontColor>
<PositionX>46</PositionX>
<PositionY>942</PositionY>
<PositionWidth>550</PositionWidth>
<PositionHeight>99</PositionHeight>
</Cast>
```

<Plot show="true"> **(Activates the Plot Edit – needs more space)**

```
<FontFamily>Arial</FontFamily>
<FontSize>20</FontSize>
<FontStyle>Bold</FontStyle>
<FontAlignment>center</FontAlignment>
<FontColor>
  <Alpha>220</Alpha>
  <Red>255</Red>
  <Green>255</Green>
  <Blue>255</Blue>
</FontColor>
<PositionX>48</PositionX>
<PositionY>73</PositionY>
<PositionWidth>540</PositionWidth> (Plot Box is 540x557px large and set to upper left)
<PositionHeight>557</PositionHeight>
</Plot>
```

<VideoFormat show="true"> **(Activates the Video Format – MKV/MP4/AVC/X264 etc.)**

```
<FontFamily>Arial</FontFamily>
<FontSize>22</FontSize>
<FontStyle>Bold</FontStyle>
<FontAlignment>center</FontAlignment>
<FontColor>
  <Alpha>255</Alpha>
  <Red>255</Red>
  <Green>162</Green>
  <Blue>0</Blue>
</FontColor>
<PositionX>48</PositionX>
<PositionY>669</PositionY>
<PositionWidth>544</PositionWidth>
```

```
<PositionHeight>30</PositionHeight>
</VideoFormat>
```

```
<VideoSize show="true"> (Activates the Video Size like Cinemascope 2.40:1 – 1080p – 23,976fps etc.)
```

```
<FontFamily>Arial</FontFamily>
<FontSize>20</FontSize>
<FontStyle>Bold</FontStyle>
<FontAlignment>center</FontAlignment>
<FontColor>
  <Alpha>255</Alpha>
  <Red>255</Red>
  <Green>162</Green>
  <Blue>0</Blue>
</FontColor>
<PositionX>46</PositionX>
<PositionY>716</PositionY>
<PositionWidth>544</PositionWidth>
<PositionHeight>30</PositionHeight>
</VideoSize>
```

```
<AudioFormatsLanguages show="true"> (Activates the Audio Edit – DTS 5.1 / Dolby Digital 5.1etc.)
```

```
<FontFamily>Arial Narrow</FontFamily>
<FontSize>20</FontSize>
<FontStyle>bold</FontStyle>
<FontAlignment>center</FontAlignment>
<FontColor>
  <Alpha>255</Alpha>
  <Red>255</Red>
  <Green>162</Green>
  <Blue>0</Blue>
</FontColor>
<PositionX>46</PositionX>
<PositionY>756</PositionY>
<PositionWidth>544</PositionWidth>
<PositionHeight>30</PositionHeight>
</AudioFormatsLanguages>
```

```
<SubtitleLanguages show="false"> (Activates the Subtitle Edit – if you need (true), not active at all Templates)
```

```
<FontFamily>Arial</FontFamily>
<FontSize>24</FontSize>
<FontStyle>Bold</FontStyle>
<FontAlignment>left</FontAlignment>
<FontColor>
  <Alpha>255</Alpha>
  <Red>255</Red>
  <Green>162</Green>
  <Blue>0</Blue>
</FontColor>
<PositionX>840</PositionX>
<PositionY>670</PositionY>
<PositionWidth>1000</PositionWidth>
<PositionHeight>400</PositionHeight>
</SubtitleLanguages>
```

```
<CustomField show="false"> (Activates the Custom Field, you can add some additional infos if you need)
```

```
<FontFamily>Arial</FontFamily>
<FontSize>22</FontSize>
<FontStyle>Bold</FontStyle>
<FontAlignment>left</FontAlignment>
<FontColor>
  <Alpha>255</Alpha>
  <Red>255</Red>
  <Green>162</Green>
```

```
<Blue>0</Blue>
</FontColor>
<PositionX>735</PositionX>
<PositionY>360</PositionY>
<PositionWidth>1125</PositionWidth>
<PositionHeight>400</PositionHeight>
</CustomField>
```

<Poster show="true"> **(Shows the Movie Poster seen at the background image)**

```
<PositionX>1575</PositionX>
<PositionY>0</PositionY>
<PositionWidth>225</PositionWidth>
<PositionHeight>435</PositionHeight>
```

<!-- Image quadrilateral distortion (Optional)-->

<!-- Indicate each four corners coordinates of the image to do the deformation-->

<!-- (Here, coordinates represent the poster coordinates, not the 1920 * 1080 image)-->

<ImageDistortion> (a little bit tricky to use, and in most cases not needed)

```
<TopLeftX>0</TopLeftX>
<TopLeftY>81</TopLeftY>
<TopRightX>1801</TopRightX>
<TopRightY>48</TopRightY>
<BottomLeftX>0</BottomLeftX>
<BottomLeftY>403</BottomLeftY>
<BottomRightX>1801</BottomRightX>
<BottomRightY>437</BottomRightY>
```

</ImageDistortion>

</Poster>

<FanArt show="true">

```
<PositionX>654</PositionX>
<PositionY>487</PositionY>
<PositionWidth>1207</PositionWidth>
<PositionHeight>515</PositionHeight>
```

</FanArt>

<PosterReflection show="true"/> **(a reflection, very tricky and i don`t like it, try it if you need it)**

(you can use this to mask or laminate a poster or borders, this pic must be 1920x1080px, it overlays all)

```
<ForegroundCustomImage show="true">
<ImageFilename>XE_Movie_TheDark_iconfx.png</ImageFilename>
<PositionX>0</PositionX>
<PositionY>0</PositionY>
<PositionWidth>1920</PositionWidth>
<PositionHeight>1080</PositionHeight>
</ForegroundCustomImage>
```

The next clause encloses the dune_folder.txt part of Synopsis.Templates

All entered information between the <DuneFolder> paragraphs will be add to your dune_folder.txt

I used this function to fiddle the possibilities of dune_folder.txt files to show Folders/Tracks/Episodes for my Series and Audio Templates. The easiest way to understand this is playing with this.

If your PC is connected with your Dune Player by Network you can change entries and check this in realtime by entering the refresh option by your Dune-RC.

The dune_folder.txt option for customized templates like my Series or Audio Templates
You do not need this entries if you make a costum template for movies!

```
<DuneFolder>  (Start of dune_folder.txt)
icon_path=.Icon.jpg (name of the icon – the dot ahead the icon suggest linux this file is hidden)
icon_valign=center (self-explaining – left/center/right)
use_icon_view=yes (yes i can see tracks / icons / episodes)
num_cols=1 (icons / episodes / tracks you can see - horizontally)
num_rows=6 (icons / episodes / tracks you can see - vertical)
caption_font_size=small (font size)
background_path=.Background.jpg (background image)
background_width=1920 (background size)
background_height=1080 (background size)
paint_captions=yes (shows the episodes/tracks/icons or not)
paint_scrollbar=no (shows a scrollbar or not)
paint_path_box=no (shows a path box above all (by Player) or not)
paint_help_line=no (shows a helpline or not)
paint_icon_selection_box=yes (shows the selection box or not)
icon_selection_box_dx=-330 (horizontal/start position of the selection box)
icon_selection_box_dy=-13 (vertical/start position of the selection box)
icon_selection_box_height=30 (height of the selection box – 30 is good to select text if caption_font_size=small)
icon_selection_box_width=660 (self-explaining – the width of the text selection box)
paint_content_box_background=no (you can activate this at editing to have a better overview of your text)
content_box_x=620 (like selection box)
content_box_y=96 (like selection box)
content_box_width=680 (like selection box)
content_box_height=250 (like selection box)
content_box_padding_left=6 (6 point = the text you can see start 6 points from left border – play with this)
content_box_padding_right=6 (6 point = the text you can see start 6 points from right border – play with this)
content_box_padding_top=1 (1 point = the text you can see start 1 point from top)
content_box_padding_bottom=1 (1 point = the text you can see start 1 point from bottom)
content_box_font_size=small (font size – listed episodes or tracks)
paint_icons=no (this should be no if you wanna see your tracks or episodes)
background_order=before_all (after_all says you see nothing)
text_bottom=5 (moves the text from the bottom)
  </DuneFolder>  (End of dune_folder.txt)
</Synopsis>
</SynopsisTemplate>
```